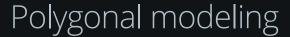


Reverse-engineering solutions that leverage your professional CAD/CAM software

PolyWorks | Modeler is a comprehensive reverse-engineering software solution that allows extracting optimal CAD entities—curves, surfaces, parametric sketches, and prismatic features—from polygonal models of digitized parts to serve as the starting point in your professional CAD modeling solution.



Manufacture from polygonal models

The first step in a reverse-engineering workflow consists in transforming digitized point clouds into a polygonal model, an operation also called "meshing". Sophisticated data-processing techniques, including point smoothing and curvature-based sampling, can be applied to raw point clouds during the meshing phase. As a result, polygonal models tend to be more compact, more accurate, and less noisy in comparison to the raw measurements.

Several industrial applications are capable of directly handling polygonal model representations. For example, polygonal models can be either directly milled, built using a 3D printer, or entered into aerodynamic simulation software. PolyWorks | Modeler provides two categories of polygon-editing tools to prepare polygonal models for these applications:

 A first set of tools is designed to repair and optimize imperfectly digitized geometry. For example, it may be necessary to interpolate new polygons over unmeasured areas to create a complete surface representation.

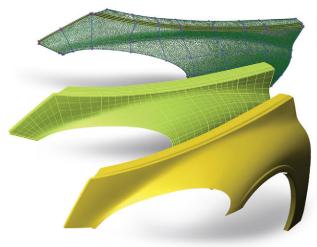
• A second set of tools offers CAD operations on polygonal models, such as extrusion, offset, fillet, and Boolean operations.

Surface modeling

Generate CAD-friendly freeform surfaces

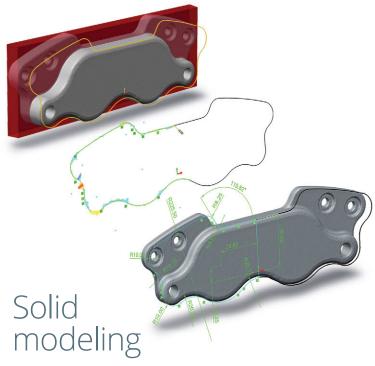
Professional CAD/CAM solutions do not typically offer 3D modeling tools for polygonal models. One common way to transfer the surface of a digitized object into CAD/CAM software consists in fitting a network of NURBS surfaces over a polygonal model built from digitized point clouds. NURBS surfaces are ideal to mathematically describe freeform surfaces, plus they are CAD/CAM friendly.

PolyWorks | Modeler offers an intuitive surfacing approach in which curves are first laid down on a polygonal model, and then automatically intersected to form four-sided or N-sided trimmed NURBS patches. Next, the NURBS patches are used to control the fitting of a continuous network of NURBS surfaces. Fitted surfaces can then be exported to IGES or STEP files and directly imported into your favorite CAD/CAM application for further processing.



PolyWorks | Modeler's NURBS surfacing technology offers a remarkable balance between lead time and surface quality, thanks to:

- Intuitive curve reshaping methods and curvaturecontinuous curves
- The best NURBS surface-fitting engine on the reverse-engineering market in terms of quality (accuracy, smoothness, and continuity) and flexibility (trimmed surfaces and T-junctions, curvature-based two-step fitting process, and the possibility of blending fitted surfaces to an existing CAD model for local CAD reconstruction purposes)
- G2-, G1-, or G0-continuity control over NURBS patch boundaries
- Automatic G2 surface fitting in areas where NURBS patches have a rectangular topology



Build solid CAD models from optimized geometric entities

The solid modeling philosophy of PolyWorks | Modeler consists in optimizing the extraction of geometric entities on digitized polygonal models, and then transferring these entities to your corporate feature-based solid CAD modeler to guarantee the creation of parametric, associative, and fully editable solid models.

A fundamental building block in a solid modeling workflow is the parametric 2D sketch. 2D sketches consist in planar entities, such as arcs, lines, circles, and splines, defined on a plane embedded in 3D space. In solid-modeling software, sketches are used to create solid base features by performing Extrude, Revolve, Sweep, and Loft operations. Sketches are created by:

- 1 Defining a sketch plane
- Computing a sketch outline by slicing cross-sections of the digitized model or extracting its silhouette edge
- 3 Anchoring and fitting sketch entities and dimensions, guided by the sketch outline

The parametric sketches are then transferred to the solid CAD modeler by using add-ins (for CATIA, NX, Creo, SolidWorks, and Inventor) or a neutral format (IGES). You can then combine the sketches and fitted NURBS surfaces, use the dimensions from fitted prismatic geometry, and design the solid model you want—all done directly in the professional CAD solution that you're most familiar with. The solid modeling possibilities are unlimited with PolyWorks|Modeler, so let your creativity lead the way!





| | STANDARD | PREMIUM |
|---------------------------------------|----------|---------|
| Point cloud digitizer support | • | |
| Single-point measuring device support | | • |
| Point cloud meshing | • | • |
| Polygonal editing | • | • |
| Parametric sketching | • | • |
| NURBS surfacing | | • |
| One-year support | • | • |

Point cloud digitizer support: All available point-cloud-digitizing plug-ins and import capabilities for a wide range of native point cloud file formats for laser line scanners, fringe-projection digitizers, long-range spherical grid scanners, and more

Single-point measuring device support: All available plug-ins for articulated arms, optically tracked probes, laser trackers, manual CMMs, and theodolites

Point cloud meshing: Transformation of digitized point clouds into polygonal models, including real-time quality meshing for online processing while laser scanning a part, and offline meshing of point cloud data files

Polygonal editing: Complete polygon-editing toolbox to repair and optimize imperfectly digitized geometry and apply CAD operations on polygonal models

Parametric sketching: Parametric 2D sketching process to build sketches by defining sketch planes, computing optimal sketch outlines from digitized geometry, then anchoring and fitting sketch entities and dimensions, guided by the sketch outline + add-ins to import PolyWorks sketches into professional CAD solutions (CATIA V6/V5, NX (UG), Creo (Pro/E), Inventor, and SolidWorks)

NURBS surfacing: NURBS surfacing process to fit an optimal network of NURBS surfaces over a digitized polygonal model, including automatic and interactive curve network creation, support of N-sided patches and T-junctions, automatic NURBS surface fitting with G2/G1/G0 continuity, and more

What you get with your purchase

One year of support/maintenance that includes:

- · New major PolyWorks releases launched during the year
- · Monthly intermediate releases that include software enhancements, bug fixes, and plug-in updates
- · Assistance from our technical support team by e-mail and telephone
- \cdot Access to the Technical Support Zone

